

Course Name: STAGECRAFT

Course Number: THR* E120

Credits: 3

Catalog description: A survey of the various components of stagecraft and production techniques. Students will learn about the underpinnings of theatrical productions and gain an overview of the skills required in set design, lighting design and costume design. Lectures will be combined with studio activities.

Prerequisite, Corequisite, or Parallel: NONE

General Education Competencies Satisfied:

HCC General Education Requirement Designated Competency Attribute Code(s):

△ AESX Appreciation of the Aesthetic Dimensions of Humankind

Additional CSCU General Education Requirements for CSCU Transfer Degree Programs:

None

Embedded Competency(ies):

None

Discipline-Specific Attribute Code(s):

☒ FINA Fine Arts elective

Course objectives:

General Education Goals and Outcomes:

△ Appreciation of the Aesthetic Dimensions of Humankind: Students will understand the diverse nature, meanings, and functions of creative endeavors through the study and practice of literature, music, the theatrical and visual arts, and related forms of expression.

Course Specific Objectives:

- 1. Identify and define the major components of stagecraft and production techniques including set, lighting, and costume design.
- 2. Identify and define the major components of stage management and organization.
- 3. Recognize the terminology that is applied to the various aspects of theatrical production.

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- 4. Complete a series of studio assignments designed to demonstrate an understanding of the skills required in technical theater.
- 5. Develop and apply stagecraft skills to the analysis of a theatrical production for the aesthetic qualities and thematic relevance of its supporting technical features within historical, social, political, cultural, and aesthetic contexts.
- 6. Articulate the consequences of a decision or a course of action as it relates to the ethical dimensions surrounding the creation, circulation, and interpretation of works of performing art.
- 7. Apply research and design skills to selected theatrical scripts

Course Content:

Theatrical organization, history and overview

- A. Classical, medieval, and renaissance staging.
- B. Personnel functions: stage manager, scenic designer, lighting designer, costume designer, property and make-up managers.

The physical stage and its auditorium:

- A. Proscenium
- B. Proscenium with flexible apron
- C. Thrust
- D. Arena
- E. Flexible staging.

Stage directions and terminology

- A. Sightlines
- B. Legs and boarders
- C. Stage areas: downstage right, downstage center, downstage left, upstage right, upstage center, upstage left.

Scenic Design

- A. Preparing to design: analysis of script, analysis of production situation.
- B. Preliminary studies and graphics: plans and elevations, three dimensional renderings and models.
- C. Scenery: backdrops, scrims, flats, platforms, groundcloths, sculptured scenery.
- D. Materials and techniques
 - 1. fabrics: canvas, muslin, gauze
 - 2. illusionary painting techniques: glazing, scumbling, combing, stippling, spattering, stenciling

Lighting Design

A. Preparing to design: analysis of script, analysis of production situation.

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B. Color theory

- 1. additive color mixing
- 2. emotional color equivalence
- 3. color media: liquid, glass, gel, diff-usion media

C. Types of lighting instruments

- 1. floodlights: scoops, olivette, boarders and strip lights, beam projector, PAR can, rainlights
- 2. spotlights: fresnet, ellipsoidal reflector, axial ellipsoidal, follow spot
- D. Projections and special effects
 - I. pictorial images
 - 2. patterns

Costuming and Makeup

- A. Preparing to design, analysis of script, historical research
- B. Preliminary illustrations
- C. Materials and techniques
- D. Rental organizations

Stagecraft appreciation

- A. Analysis of productions for the esthetic and emotional impact and the thematic relevance of scenic design, lighting, and costumes
- B. Establishing criterion for judging effectiveness of technical theater

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