

Course Name: Advanced Visual Basic Course Number: CSC* E208 Credits: 4 Catalog description: A continuation of CSC* E205 Visual Basic I. Topics include more complex programming tasks involving advanced language elements, graphics, object-oriented programming, database connectivity, and interaction with the Windows environment. The course requires substantial hands-on use of computers in a computerized classroom environment. **Prerequisite:** CSC* E205 *or* permission of the instructor **Corequisite or Parallel: General Education Competencies Satisfied: HCC** General Education Requirement Designated Competency Attribute Code(s): None Additional CSCU General Education Requirements for CSCU Transfer Degree Programs: None **Embedded Competency(ies):** None **Discipline-Specific Attribute Code(s):** \square COMP **Computer Science Elective Course objectives: General Education Goals and Outcomes:**

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None



Course Specific Objectives:

- 1. Develop Visual Basic programs that incorporate advanced Visual Basic controls, functions, and data structures
- 2. Develop object-oriented Visual Basic programs
- 3. Develop Visual Basic programs with graphical and multimedia capabilities
- 4. Develop Visual Basic programs that can access and manipulate sequential files and relational databases
- 5. Develop Visual Basic programs that can communicate with the external Windows environment

Course Content:

• Language elements

Controls supporting rich text, grids, dialogs, and menus

Control arrays

User defined data types, enumerated constants)

Event handling structures and procedures

Error handling and debugging

Global variables

Code modules

Class modules

Multiple Document Interface (MDI) forms

• Elements of Visual Basic object-oriented programming

Visual Basic object libraries

Collections

Custom properties of a form

Design of class modules

- o Properties
- Methods
- o Property get, set, and let methods
- o Polymorphism
- Visual Basic inheritance using Interfaces

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• Visual Basic Graphics

Graphic controls

Drawing methods and properties

Image manipulation

Persistence and double-buffering

Color management

Animation

Multimedia

Accessing and manipulating databases

File commands, file handling functions, and file objects

Introduction to relational databases and Structured Query Language (SQL)

Methods, properties, and events of database controls

Recordsets

Data binding

Database Objects

Database programming techniques

• Interacting with the Windows environment

Introduction to communicating with the Windows API.

Introduction to ActiveX control design.

Introduction to Visual Basic for Applications and VBScript

Introduction to communicating with other Windows applications

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