

**Course Name:** Creative Experiences

**Course Number:** ECE \*103

Credits: 3

**Catalog description:** This course is designed to study the concept of creativity and the creative process as it applies to art and play for young children. At the completion of this course, the student will be able to set-up a creative play environment, facilitate children's creative play and develop an art philosophy and creative art program for children.

Prerequisite, Corequisite, or Parallel: Determined by individual college.

**HCC General Education Requirement Designated Competency Attribute Code(s):** 

None

Additional CSCU General Education Requirements for CSCU Transfer Degree Programs:

None

**Embedded Competency(ies):** 

None

**Discipline-Specific Attribute Code(s):** 

None

## **Course objectives:**

## **Course Specific Objectives:**

- 1. Students will recognize that the process of creating is more important than the product.
- 2. Discuss the uniqueness of children's creative expression.
- 3. Describe children's developmental levels of art and play.
- 4. Facilitate children's creative ability, problem solving and thinking skills through provocation and questioning.
- 5. Plan developmentally appropriate environments that stimulate creativity and self-expression.
- 6. Write lesson plans for art and play experiences.
- 7. Develop an appreciation for art and artists through museum and artist visits.
- 8. Use practices and techniques which will facilitate children's growth through play.
- 9. Will utilize legitimate art mediums, techniques and tools that will be used for children's creative art experiences.

ECE \*103 Date of Last Revision: 03/16/2017



- 10. Recognize and look for art elements (such as line, volume etc.) and practice using art vocabulary that would be used when discussing children's artwork with them.
- 11. Examine the importance of exposing children to aesthetics and learn how to set up an inviting, aesthetic environment.
- 12. Practice facilitating children's play including describing, expanding, modeling, asking openended questions, and deciding when to intervene in play.

## **Course Content:** The following topics will be covered:

- 1. Understanding Creativity
- 2. Creative Thinking
- 3. Play and Creative Experiences
- 4. Setting Up Play Environments (Dramatic Play, Block Play, etc.) and Facilitating Play
- 5. Sensory Experiences sand, water, woodworking, and using the senses
- 6. Art and the Developing Child
- 7. Special Needs and Cultural Diversity
- 8. Children's Artistic Development
- 9. Elements of Art
- 10. Exploring Aesthetic Environments
- 11. Roles and Strategies to Children's Artistic Expression
- 12. Appropriate Art Media and the Art Center
- 13. Integrating Art Across the Early Childhood Curriculum
- 14. Planning, Implementing and Evaluating Art
- 15. Portfolios and Art Assessment
- 16. The Language of Art Responding to Children's Art

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